

A PLACE TO ASSEMBLE WITH THEIR FRIENDS OPENLY.



How to self-assess their work.

Books that are professionally selected to meet school and personal needs.



Adapting to new situations.

How to search efficiently and effectively.

Responding to literature.

Reading contests and prizes. A quiet place to learn.

LEARNING TO BE A GOOD DIGITAL CITIZEN.

Battle of the books.



The opportunity to borrow digital cameras, recorders, and laptops.

Having resources available for school projects at the public library because the school librarian collaborated with them.

MATERIALS MATCHED TO THEIR LEARNING STYLE.

Resources that align with the curriculum.

100 THINGS KIDS WILL MISS

If they don't have a SCHOOL LIBRARIAN in their school

Assistance and guidance in completing homework assignments.

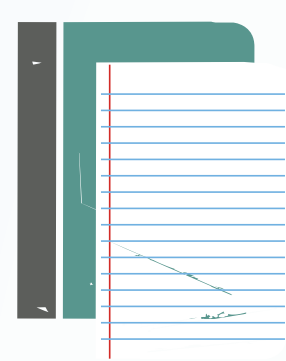
A PLACE TO USE THEIR IMAGINATIONS.

Accepting learning as a life skill, not just an academic necessity.

Learning experiences that are enhanced through teacher/librarian collaboration.

Digital literacy. Quality control.

Help with history fair, science fair projects.

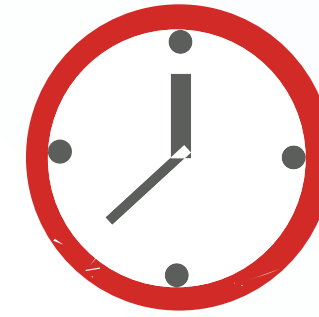


How to evaluate information.

Synthesizing information from diverse perspectives.

Special programs and speakers.

A place where the school culture is fostered and thrives.



A library website that offers access 24-7 to an online catalog, selected electronic resources, databases, and curriculum-related websites.



A PLACE TO SOLVE PROBLEMS.

Acquiring 21st century skills.



Instruction in how to use statewide databases.

EQUITABLE ACCESS TO COMPUTERS AND OTHER FORMS OF TECHNOLOGY.

Having stories read to them.

How to create information.

Additional resources for their classrooms.

CELEBRATING READING.

Creating book trailers.

A PLACE TO STUDY WITHOUT GRADES.

A knowledgeable, interested adult with whom to discuss books.



Recommending books to their friends.

A CONNECTION BETWEEN THE OUTSIDE WORLD AND THE CLASSROOM.



A conduit for information to increase efficiency in the entire building.

Using social media websites and tools (i.e., blogs, wikis, Facebook, Twitter, etc.) safely and responsibly.

Book clubs. A recommendation on what to read next.

Citing sources correctly.

A place where the digital divide doesn't exist.



Writing a thesis statement or a critical question.

A place to practice safe and ethical behaviors.

The ability to construct and defend arguments.

Learning the implications of a digital footprint.

Responding to literature.

The potential for higher standardized test scores.

RESPECT FOR COPYRIGHT AND INTELLECTUAL PROPERTY.

Respect for intellectual property.

Using information ethically.

A recommendation for a book that is suited to their interest.

Developing teamwork.

ONE-ON-ONE INSTRUCTION.

OPEN, FRIENDLY, ATTRACTIVE, AND A SAFE HAVEN.

A PLACE TO "SHOP" FOR FREE.



Video chats with authors and experts.

Access to subscription databases, including time-saving instruction on which databases are appropriate for particular projects.

Author visits.

Reflecting on the information-seeking process.

Preparation for college.

Learning confidence.

Book fairs. Organizing personal knowledge.

Borrowing materials on interlibrary loan from public and college libraries.

In-depth exploration of a topic.

Encouragement.

Someone to talk to and someone who listens—the school librarian.

Project-based learning and the critical thinking skills it teaches them.

Technology expertise and instruction on software and web applications for writing, collaboration and presentation.

A SAFE FORUM TO EXPLORE NEW IDEAS.

A place to practice decision-making skills.



Creating READ® posters.

Teachers who have had exposure to instructional support and collaboration.

How to share information with others.

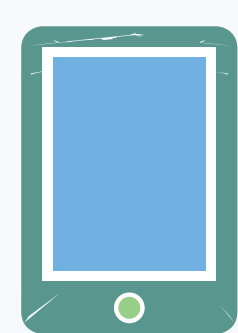
Opportunities for meaningful student leadership.

GOING BEYOND ACADEMIC REQUIREMENTS.

A librarian who doesn't judge a student because he/she takes out a book they enjoy reading.

The ability to experiment with and master new technology.

E-READERS.



Helping other students.

The library, like the cafeteria and the gym, are places where all students (crossing grade levels and ability levels) mingle with one another.

Resources that will broaden their global perspective.



Making recommendations for books that are followed. A place to get help when they need it.